

I. ATTENDANCE

Industry Professionals: Tema Staig, Toby Corbett, Agnieszka Szostakowska, Ellen Lenbergs, Claire Bennett, Miranda Cristofani, Alex Stamm, Michele Yu,
SMC: Sheila Cordova, Department Chair; Javier Cambron, Curriculum Representative; Barbara Dunphy, Faculty; Josephine Hao, Faculty

II. DISCUSSIONS

A. Production Design Fundamentals Certificate (18 units)

■ Skills and Course Review

- S1 – ARC 10 - Design Studio 1
- S1 – ARC 11 - Design Communications 1 –
 - Both Sketchup and Rhino are useful in the industry. Sketchup is used by all, set designers use a variety of CADs while Rhino is used by illustrators in the industry.
- S2 – Film 1 or 2 - Film Appreciation or History of Motion Pictures
- S2 – IARC 53 - Production Design for Film and TV 1 - Lecture
 - For the first project, students will design a full environment for a short story. For the second project, there will be modification of an actual location. Lectures will cover the roles of those in the art department.
- S3 – IARC 63 - Production Design for Film and TV 2 - Lecture/Lab
 - Students will design 7 different sets for a drama script. Students will design sets and create a stage site plan with backdrops, and create spotting plans. Extensive discussions about story and character development that sets production design apart from architectural design.
- S3 – IARC 90 A or B – Internship in FILM 33 / 34
 - In-house internship with faculty and students in FILM 33 or FILM 34 to give students the opportunity to interact with each other, set dressing and props without pre-requisites.

VOTE: The board unanimously approved these courses for Production Design Fundamentals Certificate.

B. Production Design Practices Certificate (18 to 21 units)

■ Skills and Course Review

- S1 – GAME 3 Fundamentals of Unreal Engine (possible Elective)
 - The goal for this course is to give students the basic understandings of Unreal Engine.
- S1 – ARC 51 Design Communication 5 (Adobe Suite - Yes)
- S1 – AHIS 21 Architecture History: Ancient to 1850 – (Yes)
- S2 – AHIS 22 Architecture History: 1850 to present – (Yes)
 - Students should understand how historical styles were affected by the cultural moments in time. Stories are created with objects, color and textures in spaces. SMC will explore integrating history of fashion, theater design and set decoration as part of this certificate. Possible course may be FASHN 8 – History of Fashion Design.

- S2 – IARC 20 Design Studio 2 (Need to revise)
 - Create a 3rd Production Design Studio course that introduces current technologies used in the industry such as volumetric stages.
- S3 – ARC 41 Design Communication 4 or ANIMATION 3 (Possible Elective)
- S3 – IARC 90C Internship – Internship possibilities are listed below, will need further exploration.
 - Possible internships with Studios.
 - Work with 4-year institutions that do not have production design program and work on their thesis productions such as USC.
 - Working as PAs on lower budget, independent projects. Schedule may be difficult to align for students.
 - IATSE (International Alliance of Theatrical Stage Employees) is developing working internships in the industry (art PA).
 - Arrange more field trips to studios. One goal of this certificate is to generate interest in the industry. What is the purpose of the second Production Design certificate? Enhance Specific Skills or Production Design concept? Will need further discussions with the industry.

III. ADJOURNMENT 6:00 pm